

STAGE TWO – CHARACTER – GENERAL SOUND ‘TYPES’			
What is it	What it means	What to do	Vibrato
1. HAPPY / JOYFUL / STRONGER	<ul style="list-style-type: none"> → LOUDER sound → WELL-ARTICULATED bow → FASTER bow SPEED → HEAVIER bow PRESSURE 	<ul style="list-style-type: none"> 1. Thinking of BOW DISTRIBUTION 2. Thinking of BOW LENGTH 3. Adjusting bow SPEED / PRESSURE 	<ul style="list-style-type: none"> → FAST VIBRATO → NARROW VIBRATO
2. HAPPY / GRACIOUS / SOFTER	<ul style="list-style-type: none"> → QUIETER sound → LESS ARTICULATED bow → FASTER bow SPEED → LESS bow PRESSURE 	<ul style="list-style-type: none"> 1. Thinking of BOW DISTRIBUTION 2. Thinking of BOW LENGTH 3. Adjusting bow SPEED / PRESSURE 	<ul style="list-style-type: none"> → SLOW VIBRATO → NARROW VIBRATO
3. LYRICAL / DREAMY / THOUGHTFUL	<ul style="list-style-type: none"> → QUIETER sound → LEGATO-LIKE bow → SLOWER bow SPEED → LESS bow PRESSURE 	<ul style="list-style-type: none"> 1. Thinking of BOW DISTRIBUTION 2. Thinking of BOW LENGTH 3. Adjusting bow SPEED / PRESSURE 	<ul style="list-style-type: none"> → SLOW VIBRATO → WIDE VIBRATO
4. DRAMATIC / POWERFUL	<ul style="list-style-type: none"> → VERY LOUD sound → ACCENTED bow → FAST bow SPEED → LOTS OF bow PRESSURE 	<ul style="list-style-type: none"> 1. Thinking of BOW DISTRIBUTION 2. Thinking of BOW LENGTH 3. Applying BOW ACCENTS / WHOLE BOW 	<ul style="list-style-type: none"> → FAST VIBRATO → WIDE VIBRATO
BOW FOCUS – HOW to change SPEED / PRESSURE, and use BOW STROKES with BOW DISTRIBUTION			

HAVE YOU LEARNED IT	Action Words / Task
1. HAPPY / JOYFUL / MASCULINE	1. LOUDER SOUND 2. WELL-ARTICULATED BOW 3. MORE BOW SPEED & PRESSURE 4. FAST / NARROW VIBRATO
2. HAPPY / GRACIOUS / FEMININE	1. QUITER SOUND 2. LESS ARTICULATED BOW 3. MORE BOW SPEED & LESS PRESSURE 4. SLOW / NARROW VIBRATO
3. LYRICAL / DREAMY / THOUGHTFUL	1. QUITER SOUND 2. LEGATO-LIKE BOW 3. LESS BOW SPEED & PRESSURE 4. SLOW / WIDE VIBRATO
4. DRAMATIC / POWERFUL	1. VERY LOUD SOUND 2. ACCENTED BOW 3. FAST BOW SPEED & LOTS OF PRESSURE 4. FAST / WIDE VIBRATO

REMEMBER
 THE DETAIL
 THE ACTION
 THE FEELING